

Suppose that we have an object that consists of a continuum of particles, and ρ denote the density of mass of the object. Let B denote the extent of the body itself or the region of the 3 dimensional space occupied by the body.

$$\int_B \rho(x, y, z) dx dy dz = m$$

density.

mass

The kinetic energy of the object is given by

$$K = \frac{1}{2} \int_B \mathbf{V}^T(x, y, z) \mathbf{V}(x, y, z) \rho(x, y, z) dx dy dz$$

$$= \frac{1}{2} \int_B \mathbf{V}^T(x, y, z) \mathbf{V}(x, y, z) dm.$$

infinitesimal
mass of the particle
located at (x, y, z)

The center of mass of the object has the coordinates (x_c, y_c, z_c) defined by

$$x_c = \frac{1}{m} \int_B x dm$$

$$y_c = \frac{1}{m} \int_B y dm$$

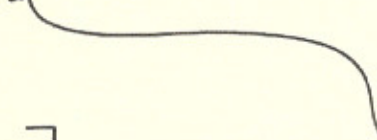
$$z_c = \int_B z dm.$$

In a more compact form, we have

$$r_c = \frac{1}{m} \int_B r dm$$



$$\begin{bmatrix} x_c \\ y_c \\ z_c \end{bmatrix}$$



$$\begin{bmatrix} x \\ y \\ z \end{bmatrix}$$

We have

$$\int_B (r_c - r) dm = 0$$

We attach a coordinate system rigidly to the center of mass. As the body moves the velocities of the object is given by

$$V = V_c + \underbrace{\omega \times r}_{\text{cross product.}} \quad \text{can be written as } S(\omega)r$$

Let R denote the rotation matrix that transforms from the moving frame to the inertial frame.

The velocity of the particle located at r , expressed w.r.t. the moving frame, is given by

$$R^T (V_c + \omega \times r) = R^T V_c + (R^T \omega) \times (R^T r)$$

The kinetic energy is then:

$$K = \frac{1}{2} \int_B (V_c + S(\omega)r)^T (V_c + S(\omega)r) dm$$

$$= K_1 + K_2 + K_3 + K_4$$

$$K_1 = \frac{1}{2} \int_B V_c^T V_c dm = \frac{1}{2} m V_c^T V_c$$

This is called the translation part of the kinetic energy.

$$K_2 = \frac{1}{2} \int_B V_c^T S(\omega)r dm = \frac{1}{2} V_c^T S(\omega) \int_B r dm$$

Since

$$\int_B r dm = 0$$

Because the center of mass is at the origin of the coordinate system

$$\therefore K_2 = 0$$

Likewise

$$K_3 = 0$$

$$K_4 = \frac{1}{2} \int_B r^T S^T(\omega) S(\omega) r \, dm$$

$$= \frac{1}{2} \text{Tr} \left(S(\omega) J S^T(\omega) \right)$$

↑ trace: the sum of the diagonal elements.

$$J = \int_B r r^T \, dm$$

$$J = \begin{bmatrix} \int_B x^2 \, dm & \int_B xy \, dm & \int_B xz \, dm \\ \int_B xy \, dm & \int_B y^2 \, dm & \int_B yz \, dm \\ \int_B xz \, dm & \int_B xy \, dm & \int_B z^2 \, dm \end{bmatrix}$$

$$S(\omega) = \begin{bmatrix} 0 & -\omega_3 & \omega_2 \\ \omega_3 & 0 & -\omega_1 \\ -\omega_2 & \omega_1 & 0 \end{bmatrix}$$

$$\omega = \begin{bmatrix} \omega_1 \\ \omega_2 \\ \omega_3 \end{bmatrix}$$

$$K_4 = \frac{1}{2} \omega^T I \omega$$

↑
Inertia tensor.

$$I = \begin{bmatrix} \int (y^2 + z^2) dm & -\int xy dm & -\int xz dm \\ -\int xy dm & \int (x^2 + z^2) dm & -\int yz dm \\ -\int xz dm & -\int yz dm & \int (x^2 + y^2) dm \end{bmatrix}$$

K_4 is the rotational part of the kinetic energy.

$$K = \frac{1}{2} m \mathbf{v}_c^T \mathbf{v}_c + \frac{1}{2} \omega^T I \omega$$

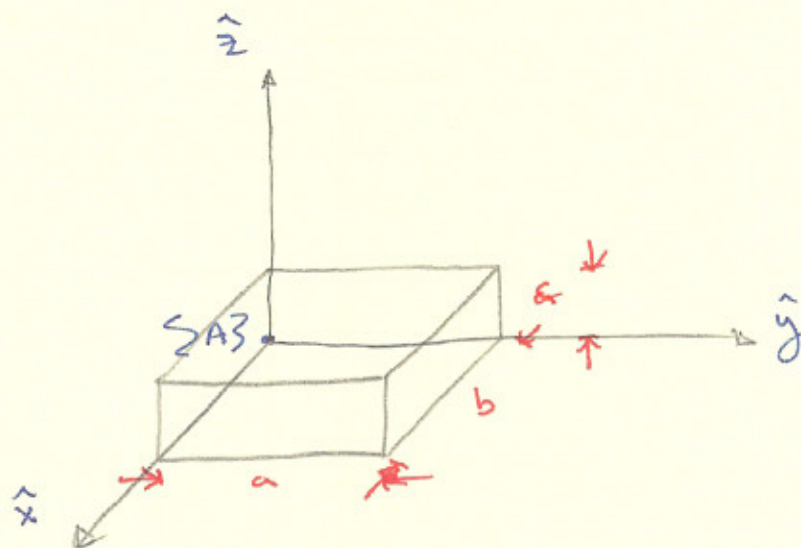
Remarks:

- * The product $\mathbf{v}_c^T \mathbf{v}_c$ is the same irrespective to the frame in which the vectors \mathbf{v}_c is expressed.

$$\bar{\mathbf{v}}_c = R \mathbf{v}_c$$

$$\bar{\mathbf{v}}_c^T \bar{\mathbf{v}}_c = \bar{\mathbf{v}}_c^T R^T R \mathbf{v}_c = \mathbf{v}_c^T \mathbf{v}_c$$

- * For $\omega^T I \omega$; Since I is computed w.r.t the frame of the attached object, ω must be expressed w.r.t the same frame.

Ex:

Find the inertia matrix for the rectangular body of uniform density ρ w.r.t. from $\Sigma A3$

$$\begin{aligned}
 I_{11} &= \int_B (y^2 + z^2) dm = \int_0^c \int_0^a \int_0^b (y^2 + z^2) \rho dy dx dz \\
 &= \int_0^c \int_0^a (y^2 + z^2) \rho b dy dz \\
 &= \int_0^c \left(\frac{a^3}{3} + z^3 a \right) b \rho dz \\
 &= \left(\frac{c a^3 b}{3} + \frac{c^3 a b}{3} \right) \rho \\
 &= \frac{m}{3} (a^2 + c^2)
 \end{aligned}$$

$$I_{22} = \frac{m}{3} (b^2 + c^2)$$

$$I_{33} = \frac{m}{3} (a^2 + b^2)$$

$$\begin{aligned}
 I_{12} = I_{21} &= - \int_B xy \, dm \\
 &= - \int_0^c \int_0^a \int_0^b xy \, \rho \, dx \, dy \, dz \\
 &= - \frac{m}{4} ba
 \end{aligned}$$

$$I_{31} = I_{13} = - \frac{m}{4} cb$$

$$I_{23} = I_{32} = - \frac{m}{4} ca$$

Inertia matrix is given (w.r.t. $\{A\}$) by:

$$I = \begin{bmatrix} \frac{m}{3}(a^2+c^2) & -\frac{m}{4}ba & -\frac{m}{4}cb \\ -\frac{m}{4}ba & \frac{m}{3}(b^2+c^2) & -\frac{m}{4}ca \\ -\frac{m}{4}cb & -\frac{m}{4}ca & \frac{m}{3}(a^2+b^2) \end{bmatrix}$$

The inertia matrix of a rectangular object w.r.t. a parallel frame located at the center of mass is

$$I = \begin{bmatrix} \frac{m}{12}(a^2+c^2) & 0 & 0 \\ 0 & \frac{m}{12}(c^2+b^2) & 0 \\ 0 & 0 & \frac{m}{12}(a^2+b^2) \end{bmatrix}$$

Consider a manipulator consisting of n links.

$$V_{ci} = J_{vci} \dot{q}$$

translational part.
for a point at the
center of mass.

$$W_i = {}^iR^T J_{wi} \dot{q}$$

takes care of \rightarrow the expressing w_i w.r. to the frame attached to link i . \rightarrow angular part.

Note :
$$\begin{pmatrix} V_{ci} \\ W_i \end{pmatrix} = \begin{bmatrix} J_{vci} \\ J_{wi} \end{bmatrix} \dot{q}$$

Suppose that the mass of link i is m_i and the inertia matrix of link i (evaluated around a coordinate frame parallel to frame $\{i\}$ whose origin is at the center of mass at link i) is I_i .

$$K = \frac{1}{2} \dot{q}^T \underbrace{\left[\sum_{i=1}^n \left(m_i J_{vci}^T J_{vci} + J_{wi}^T {}^iR I_i {}^iR^T J_{wi} \right) \right]}_{D(q)} \dot{q}$$

$$K = \frac{1}{2} \dot{q}^T D(q) \dot{q}$$

$D(q)$: mass inertia matrix of the manipulator

$$D(q) \in \mathbb{R}^{n \times n}$$

$$D(q) = D^T(q)$$

$D(q)$: positive definite.